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About This Content

Three Country Corner Scenario Pack 01 includes 10 challenging and enjoyable scenarios for the Three Country Corner route on Steam, covering freight and passenger operations in this scenic cross-border region of Western Europe.

Take the controls of ÖBB 1044 and 1116 Eurosprinter locomotives and haul freight, passengers and even trainloads of new cars over the German, Swiss and Austrian borders as you work the lines between Rorschach, Lindau and St. Anton. Drive a sleeper train through a cold winter night to Feldkirch, take the Intercity 118 service down the pass and onward to Lindau following the real-world timetable, or take a consignment of cars to Wolfurt on a clear summers day: you will find much to enjoy as you explore Three Country Corner's 80-mile track network with this scenario pack.

Note:

To drive all 10 career scenarios in the pack, players will require the [Three Country Corner Route](#) (available separately) and select scenarios also individually require Train Simulator's [Semmeringbahn](#), [ÖBB 1044](#) and [Laaeks Wagon Pack](#) (each available separately).

Included Scenarios

The Three Country Corner Scenario Pack 01 Add-on includes ten operating challenges in career scenario form for the Three Country Corner Route (Available Separately):

Requiring Three Country Corner and Semmeringbahn:

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- Intercity 118 – Part 1
 - Intercity 118 – Part 2
 - Euronight Service
 - REX 5566
 - REX 5589
 - Stopping Passenger during rush hour

Requiring Three Country Corner, Semmeringbahn and ÖBB 1044:

- Freight to Germany
- Freight to Wolfurt

Requiring Three Country Corner, Semmeringbahn, ÖBB 1044 and Laaeks Wagon Pack:

- The car pickup service
- Cars to Bludenz

Title: TS Marketplace: Three Country Corner Scenario Pack 01 Add-On

Genre: Simulation

Developer:

Skyhook Games

Publisher:

Dovetail Games

Franchise:

Train Simulator

Release Date: 7 Dec, 2016

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English







Just buy it. It may be a bit expensive (what is?) without the sale discount, but imo it would still be worth it.

See it as an updated version of the beautiful Three Country Corner route, for which I tried to make a scenario myself. I took the OBB coaches out the Semmeringbahn route and made some other changes. While I for sure enjoyed it, it just didn't had the desired effect for me. This scenario add-on has.

Now i only have to switch one of the Semmeringbahn's 1016 Taurus with coaches, to the (also very) beautiful (and not included in this scenario pack of course) OBB 4023 Talent from RSSLO. Perfect for me!

Setting the time i had to put in making a scenario myself, against the 6 or 10 \u20ac/\$Vetc. to pay some other dude (who delivers a good job), for me for sure it would always be the second choice..

<http://steamcommunity.com/sharedfiles/filedetails/?id=1350326859>

Being halfway the scenarios. I think I've seen enough to do a review. The scenarios are pretty fun to drive. The freight scenarios have no timetable: You start with 1000 points and have one job: reach the destination without making any mistakes. This allows you to take a more cautious and careful approach. The passenger scenarios I've seen so far have OK timetables. I've arrived on-time on all stops, sometimes even minutes too early.

The \u00d6BB1044 is IMO the best locomotive in the whole DLC selection. The AFB is your friend here: it'll prevent you from overspeeding and it'll slow you down carefully when a speed limit is near.

And that brings me to the only flaw I can find: The \u00d6BB1116. A Dovetail product, and the AFB on this engine sucks: When going downhill it won't brake enough and will overspeed (I've reached 70km/h while the AFB was set to 65km/h). When reducing the AFB speed, it'll brake so fast you'll get penalized for your bad driving quality. Basically, you're best of driving the \u00d6BB1116 without AFB, which means micro-managing your brakes and throttle the old fashioned way.

They should've made more scenarios with the \u00d6BB1044, and less with the \u00d6BB1116. Other than that, awesome pack of 10 career scenarios, which can get you up to 10.000 XP for your career profile.

EDIT: Just completed all scenarios.

With two of the passenger runs I had to hurry to reach in time on a few stops. Arrived 30 secs late, but that was fast enough not to score any penalty. Usually the timetable offers enough time, so you can catch up a small delay.

The last scenario starts with 800 points, and at the end I scored an additional 192 "Accuracy Bonus". No clue how accuracy bonus is calculated and what I should do to score 200 points.

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